

Artwork Preflight Checklist

Prepare editable, authorized assets and a controlled approval route before custom cycling apparel artwork begins.

Asset readiness

01	Logo masters: editable vector AI, EPS or vector PDF where available. A raster image placed inside Illustrator is still raster.	[]
02	Sponsor permission: confirm the buyer is authorized to reproduce every submitted mark, name and graphic.	[]
03	Fonts: supply licensed font files or convert final text to outlines; verify spelling before approval.	[]
04	Raster files: provide the original high-resolution file at intended scale with transparency where required.	[]
05	Color priorities: identify brand-critical colors and provide named references; state whether physical fabric review is needed.	[]
06	Variable data: freeze rider names, numbers and spelling in one controlled roster.	[]

Product-layout review

01	Correct product pattern: confirm the exact jersey, bib, layer or accessory before approving placement.	[]
02	Sponsor hierarchy: rank primary, secondary and supporting marks rather than treating every logo equally.	[]
03	Seam risk: keep critical text and small logos away from seams, pockets, zippers, grippers and high-distortion zones.	[]
04	Panel continuity: review how graphics move across side panels, sleeves, pockets and different rider patterns.	[]
05	Scale: inspect small marks at actual garment size, not only on an enlarged screen mockup.	[]
06	Approval owner: identify one person authorized to release the final artwork version.	[]

Final release

Approved artwork version	Filename, revision and approval date.	
Approved product list	Every garment and accessory using the design.	
Color review route	Digital reference, physical proof or other agreed method.	

Exceptions	Known seam, scale, placement or material limitations accepted by the buyer.	
Approval owner	Name, role and written release reference.	

Visual boundary: A mockup supports review. The approved production artwork and product specification control the project. Screens, paper and stretched fabric can reproduce color differently.